

A level Photography

In A-Level Photography, learners will learn how to capture images across a wide range of genres and settings, including portraiture, fashion, and fine art. Learners will gain an understanding of both traditional and contemporary techniques and studio practice, including darkroom and the manual camera. They will also develop their understanding of industry standard software, such as Adobe Photoshop and InDesign.

The A-Level Art and Design course is designed to measure students' ability to develop ideas through sustained investigations, explore and select appropriate resources, and present a personal and meaningful response. Students are required to complete two assessment components. The Personal Investigation (60%) is coursework comprising a practical portfolio and a contextual essay. The Externally Set Assignment (40%) is a controlled, timed examination supported by preparatory work.

Assessment criteria focus on developing ideas through sustained investigation, exploring and selecting appropriate resources, recording ideas, observations, and insights, and presenting a personal, informed, and meaningful response."

Progression routes for this course include degrees in related subjects, such as photography, media, and marketing, or careers in wedding photography, commercial photography, and marketing.

A Level Photography Summer Task - Photograph Yourself

This brief, taken from Bruce Gilden's quote in 'The Photographer's Playbook,' is not as straight-forward as it first seems;

Consider how you would like to represent yourself; this could be direct or in-direct and take many forms including a self portrait, your environment, those closest to you or significant objects.

You should experiment with composition, lighting, viewpoint, and setting and consider how these choices impact the reading of the final image. Research at least one photographer or artist whose work relates to ideas of identity or self-representation and use this to inform your approach.

Outcome:

Produce at least one photoshoot (30 images) supported by brief notes explaining your idea, influences, and process with at least one final outcome. This is a conceptual task rather than a technical one - good work is always about good ideas first.